

# Pay Less for Your Privacy: Towards Cost-Effective On-Chain Mixers

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## Abstract

On-chain mixers, such as Tornado Cash (TC), have become a popular privacy solution for many non-privacy-preserving blockchain users. These mixers enable users to deposit a fixed amount of coins and withdraw them to another address, while effectively reducing the linkability between these addresses and securely obscuring their transaction history. However, the high cost of interacting with existing on-chain mixer smart contracts prohibits standard users from using the mixer, mainly due to the use of computationally expensive cryptographic primitives. For instance, the deposit cost of TC on Ethereum is approximately 1.1M gas (i.e., 66 USD in June 2023), which is 53× higher than issuing a base transfer transaction.

In this work, we introduce the Merkle Pyramid Builder approach, to incrementally build the Merkle tree in an on-chain mixer and update the tree per batch of deposits, which can therefore decrease the overall cost of using the mixer. Our evaluation results highlight the effectiveness of this approach, showcasing a significant reduction of up to 7× in the amortized cost of depositing compared to state-of-the-art on-chain mixers. Importantly, these improvements are achieved without compromising users' privacy. Furthermore, we propose the utilization of verifiable computations to shift the responsibility of Merkle tree updates from on-chain smart contracts to off-chain clients, which can further reduce deposit costs. Additionally, our analysis demonstrates that our designs ensure fairness by distributing Merkle tree update costs among clients over time.

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## 1 Introduction

Permissionless blockchains, such as Bitcoin [29] and Ethereum [41], provide pseudonymity rather than complete anonymity. Each transaction is openly recorded in plaintext on the public ledger, revealing details such as the transaction amount, timestamp, and the addresses of the sender and recipient. While this information alone may not directly expose the individuals involved, it poses a risk as malicious actors can exploit it to analyze and link addresses, potentially compromising the anonymity of users [15, 44, 37, 38].

To enhance the privacy on non-privacy-preserving blockchains, on-chain mixers [4, 6, 1, 23] have been proposed. On-chain mixers are Decentralized Applications running on a blockchain with smart contracts, in which users deposit a *fixed* amount of coins into a pool, and subsequently withdraw those coins to a different address. When being used properly, on-chain mixers enable *unlinkability* between the deposit and the withdrawal addresses. The most active on-chain mixer, Tornado Cash (TC), has accumulated more than 51K unique deposit addresses for its largest pool [38]. The set of deposit addresses is similar to  $k$ -anonymity, which allows a withdrawal to be hidden among a set of  $k$  other deposits. The larger anonymity set size is accumulated, the harder it can link a user's withdrawal address to the corresponding deposit address.

However, achieving unlinkability through on-chain mixers comes at the cost of expensive deposit operations, making it difficult for regular users to use them. In particular, on-chain mixers use Merkle tree with Snark-friendly hash functions such as MiMC [7] and Poseidon [18] to record deposit and withdrawal history. When a deposit happens, the new leaf is appended sequentially to the Merkle tree. This update operation is the most expensive operation for on-chain mixers. In particular, depositing into TC costs approximately 1.1M gas, equating to roughly 66 USD as of June 2023. Such high costs can potentially discourage users from utilizing the mixer, thereby impeding the growth rate of the anonymity set size. Consequently, it becomes crucial to address these expensive deposit costs to ensure wider adoption and encourage the continued expansion of the anonymity set size.

In this paper, we propose two approaches to reduce the overall deposit costs in on-chain mixers. Firstly, we introduce the Merkle Pyramid Builder approach, in which we batch the deposits together and renew the Merkle tree per batch. This approach provides a promising solution to the scalability and efficiency challenges of on-chain mixers. Secondly, we propose the utilization of off-chain verifiable computation to further minimize deposit costs. This approach empowers clients to perform Merkle tree updating computations locally and provide cryptographic proofs to validate the accuracy of these computations. By shifting the responsibility of updating the Merkle tree from on-chain smart contracts to off-chain clients, we can significantly reduce the associated costs, enhancing the overall system efficiency.

Our contributions can be summarized as follows.

**1. Merkle Pyramid Builder.** We propose the Merkle Pyramid Builder (MPB) approach, which batches the deposits in a queue and reduces the Merkle tree update times in an on-chain mixer. This approach decreases the average number of times to execute the expensive Merkle tree with smart contracts per deposit. We locally implement the improved mixer with MPB construction, and our evaluation results demonstrate its remarkable ability to reduce deposit costs by 7× compared to the widely adopted TC mixer.

**2. Off-Chain Deposit Proof Generation.** We employ Verifiable Computation (VC) techniques to further minimize the cost of updating the Merkle tree. This is accomplished by offloading computations to the off-chain environment, effectively eliminating the computational requirements imposed on the smart contract. Our empirical evaluation results indicate that this approach further reduces the cost of a single deposit update.

**3. Formal On-Chain Mixer Analysis Framework.** We provide a formal framework to analyze the on-chain mixers by considering the properties of *correctness*, *privacy*, *availability*, *efficiency*, and *fairness*. We prove that our deposit-cost-reduction approaches offer enhanced *efficiency* without deteriorating other properties. Particularly, our analysis shows that the improved mixers can also guarantee *fairness*, with which the clients' costs for interacting with the mixer can be amortized over time. Furthermore, our analysis framework is of independent interest and could be applied to analyze other mixer designs.

The full version of this paper is available at [39].

## 2 Preliminaries

### 2.1 On-chain Mixers

On non-privacy-preserving blockchains, transactions are recorded in plaintext on the public ledger. On-chain mixers, inspired by Zerocash [32], are one of the most widely-used privacy solutions for non-privacy-preserving blockchains. On-chain mixers are running on top of blockchains with smart contracts, e.g., Ethereum and Binance Smart Chain (BSC). Upon using a mixer, a user deposits a fixed denomination of coins into a pool and later withdraws these coins to another address [4, 5, 6, 1, 23]. When used properly, mixers can break the linkability between addresses, and thus enhance users' privacy. The largest on-chain mixer, TC, has accumulated over 3.54M ETH from more than 39K Ethereum addresses [38].

### 2.2 Cryptographic Primitives

**Notation.** We denote by  $1^\lambda$  the security parameter and by  $\text{negl}(\lambda)$  a negligible function in  $\lambda$ . We express by  $(\text{pk}, \text{sk})$  a pair of public and private keys. Moreover, we require that  $\text{pk}$  can always be efficiently and deterministically derived from  $\text{sk}$ , and denote  $\text{EXTRACTPK}(\text{sk}) = \text{pk}$  to be the deterministic function to derive  $\text{pk}$  from  $\text{sk}$ . We denote  $\mathbb{Z}_{\geq a}$  as the set of integers that are greater or equal  $a$ ,  $\{a, a + 1, \dots\}$ . We let PPT denote probabilistic polynomial time. We denote  $st[a, b, c, \dots]$  as an instance of the statement  $st$  where  $a, b, c, \dots$  have fixed and public values. We use a shaded area  $\bar{l}, \bar{j}, \bar{k}$  to denote the private inputs in the statement  $st : \{(a, b, c; \bar{l}, \bar{j}, \bar{k}) : f(a, b, c, x, y, z) = \text{TRUE}\}$ .

**Collision Resistant Hash Functions.** A family  $H$  of hash functions is collision-resistant, iff for all PPT  $\mathcal{A}$ , given  $h \xleftarrow{\$} H$ , the probability that  $\mathcal{A}$  finds  $x, x'$ , such that  $h(x) = h(x')$  is negligible. We refer to the cryptographic hash function  $h$  as a fixed function,  $h : \{0, 1\}^* \rightarrow \{0, 1\}^\lambda$ . For the formal definitions of the hash function family, we refer readers to [31].

**zk-SNARK.** A zero-knowledge Succinct Non-interactive ARgument of Knowledge (zk-SNARK) is a “succinct” non-interactive zero-knowledge proof (NIZK) for arithmetic circuit satisfiability. The construction of zk-SNARK is based on a field  $\mathbb{F}$  and an arithmetic circuit  $C$ . An arithmetic circuit satisfiability problem of a circuit  $C : \mathbb{F}^n \times \mathbb{F}^h \rightarrow \mathbb{F}^l$  is captured by the statement  $st_C : \{(x, \text{wit}) \in \mathbb{F}^n \times \mathbb{F}^h : C(x, \text{wit}) = 0^l\}$ , with the language  $\mathcal{L}_C = \{x \in \mathbb{F}^n \mid \exists \text{wit} \in \mathbb{F}^h \text{ s.t. } C(x, \text{wit}) = 0^l\}$ .

► **Definition 1** (zk-SNARK). *zk-SNARK for arithmetic circuit satisfiability is a triple of efficient algorithms (SETUP, PROVE, VERIFY):*

- $(ek, vk) \leftarrow \text{SETUP}(1^\lambda, C)$  takes as input the security parameter and the arithmetic circuit  $C$ , outputs an evaluation key  $ek$ , and a verification key  $vk$ .
- $\pi \leftarrow \text{PROVE}(ek, x, \text{wit})$  takes as input the evaluation key  $ek$  and  $(x, \text{wit}) \in st_C$ , outputs a proof  $\pi$  for the statement  $x \in \mathcal{L}_C$ .
- $0/1 \leftarrow \text{VERIFY}(vk, \pi, x)$  takes as input the verification key  $vk$ , the proof  $\pi$ , the statement  $x$ , outputs 1 if  $\pi$  is valid proof for the statement  $x \in \mathcal{L}_C$ .

**Commitment Scheme.** A commitment scheme allows an entity to commit to a value while keeping it hidden, with the option of later revealing the value. A commitment scheme contains two rounds: committing and revealing. During the committing round, a client commits to selected values while concealing them from others. The client can choose to reveal the committed value during the revealing round, and another entity can verify its consistency.

► **Definition 2** (Commitment Scheme). *A commitment scheme includes two algorithms:*

- $cm \leftarrow \text{COMMIT}(m, r)$  accepts a message  $m$  and a secret randomness  $r$  as inputs and returns the commitment string  $cm$ .
- $0/1 \leftarrow \text{VERIFY}(m, r, cm)$  accepts a message  $m$ , a commitment  $cm$  and a decommitment value  $r$  as inputs, and returns 1 if the commitment is opened correctly and 0 otherwise.

A secure commitment scheme satisfies two requirements: (i) *Binding*: Except for a negligible probability, no adversary can efficiently create  $cm$ ,  $(m_1, r_1)$ , and  $(m_2, r_2)$  such that  $\text{VERIFY}(m_1, r_1, cm) = \text{VERIFY}(m_2, r_2, cm) = 1$  and  $m_1 \neq m_2$ . (ii) *Hiding*: Except for a negligible probability,  $cm$  does not reveal any information about the committed data.

**Authenticated Data Structure.** An Authenticated Data Structure (ADS) is a data structure that not only stores information but also provides a cryptographic proof of the integrity and authenticity of its contents. It allows for efficient verification of data integrity without requiring the entire data structure to be transmitted or stored alongside the proof. In this work, we adopt the Merkle tree as an ADS for set membership proof.

► **Definition 3** (Merkle Tree). *A Merkle tree leverages a collision-resistant hash function  $h$  to construct the data structure. The four algorithms work as follows:*

- $\text{root} \leftarrow \text{INIT}(1^\lambda, X)$  takes the security parameter and a list  $X = (x_1, \dots, x_n)$  as inputs, constructs a tree that stores  $x_1, \dots, x_n$  in the leaves, and finally outputs a root,  $\text{root}$ .
- $\text{path}_i \leftarrow \text{PROVE}(i, x, X)$  takes an element  $x \in \{0, 1\}^*$ ,  $1 \leq i \leq n$  and a list  $X = (x_1, \dots, x_n)$  as inputs, and outputs the proof  $\text{path}_i$ , which can prove that  $x$  is in  $X$ . The proof generation time is proportional to  $n$ , while the proof size grows logarithmically with  $n$ .
- $0/1 \leftarrow \text{VERIFY}(i, x_i, \text{root}, \text{path}_i)$  takes an element,  $x_i \in \{0, 1\}^*$ , an index  $1 \leq i \leq n$ ,  $y \in \{0, 1\}^\lambda$  and a proof  $\pi$  as inputs, and outputs 1 if  $\pi$  is correctly verified and 0 otherwise.
- $y' \leftarrow \text{UPDATE}(i, x, X)$  takes an element  $x \in \{0, 1\}^*$ ,  $1 \leq i \leq n$  and  $X$  as inputs, and outputs  $y' = \text{INIT}(1^\lambda, X')$  where  $X'$  is  $X$  but  $x_i \in X$  is replaced by  $x$ .

A Merkle tree should satisfy *correctness* and *security*. For the formal definitions of these properties, we refer to the cryptography introduction book of Boneh and Shoup [13].

**Cost for Appending to Merkle tree.** Let  $T$  be a Merkle hash tree of size  $n$  and assume that all internal nodes are stored. If a single element is appended, the computational cost of updating a Merkle hash tree is  $O(\log n)$  if the internal tree nodes are stored. This can be done by traversing the right-most path of the tree and modifying at most  $O(\log n)$  internal nodes of the tree.

**Inefficiency of Multiple Appending Operations in Existing On-Chain Mixers.** We observe that despite the theoretically efficient append operation, the utilization of a SNARK-friendly hash function still leads to a  $\log n$  cost of appending that amounts to around  $1M$  gas. For  $k$  deposits, this operation is repeated  $k$  times, raising the cost to  $O(k \cdot \log n)$ .

However, in a conventional mixer, to assimilate within a sufficiently large anonymity set, users often wait several days before withdrawing funds [38, 23]. Consequently, this suggests that the Merkle tree update operation could be processed in a batch rather than individually each time. This adjustment could potentially decrease the cost from  $O(k \log(n))$  to  $O(k + \log(n))$ . Further details on this improvement will be provided in Section 5.

**Efficient Replace.** The update algorithm described previously needs the entire set  $X$  to be able to recalculate the root. Nevertheless, it is feasible to update the root without knowing the entire set. Specifically, we can update the root in  $O(\log(|X|))$  operations using only the information about the node membership that one wants to replace and the current root. This update will allow an efficient on-chain update of the Merkle tree.

- $\text{root}'_{dep}/\perp \leftarrow \text{REPLACE}(i, x, \text{root}_{dep}, \text{path}_i, x')$ : takes as input the index  $i$ , the old element  $x$  and its membership proof  $\text{path}_i$ , and the new element,  $x'$  that we want to put in the  $i$ -th position. The algorithm verifies the membership of both  $x$  in the old  $\text{root}_{dep}$  using  $\text{path}_i$ , abort otherwise. Once the verification returns 1, it recomputes the root  $\text{root}'_{dep}$  using  $x'$  and  $\text{path}_i$ .

This efficient update is needed for the construction using verifiable computation.

### 3 On-chain Mixer System

This section presents the on-chain mixer system's components and the algorithms for the setup phase, the client, and the smart contract.

#### 3.1 System Components

The system consists of two components: the *client* and the *smart contract*. A client controls blockchain addresses to interact with the smart contract, which governs a *pool* of assets. A client can either deposit/withdraw coins into/from the pool. The smart contract manages both deposit and withdrawal actions. The contract keeps track of various data structures and parameters to verify the validity of transactions that are sent to the contract.

#### 3.2 Contract Setup

In the setup phase, all public parameters and the mixer smart contract are generated. The contract will be initialized with different data structures to avoid double withdrawal.

Furthermore, the deposit amount is specified as a fixed deposit amount of coins,  $\text{amt}$ . The smart contract is set up with two empty lists: (i)  $\text{DepositList}$ , which includes all commitments  $\text{cm}$  contained in depositing transactions; (ii)  $\text{NullifierList}$ , which contains all unique identifiers (i.e.,  $\text{sn}$ ) appeared in withdrawal transactions. We refer to  $pp^h$  as the state of the contract at

block height  $h$ . The state includes all data structures of the contract, which were initialized in the setup phase. This state is implicitly provided to all client and contract algorithms. Finally, the smart contract is deployed on-chain in this phase.

### 3.3 Client Algorithm

A client can interact with the smart contract using the following algorithms. Note that each transaction is signed by the client using the private key associated with the blockchain address which issues the transaction.

- $(wit, tx_{dep}) \leftarrow \text{CREATEDepositTx}(sk, amt)$  takes a private key  $sk$  and an amount  $amt$  as inputs, and outputs a witness  $wit$  and a deposit transaction  $tx_{dep}$ .
- $tx_{wdr} \leftarrow \text{CreateWithdrawTx}(sk', wit)$  takes as input a private key  $sk'$  (which can be different from  $sk$ ) and a witness  $wit$ , and outputs a withdrawal transaction  $tx_{wdr}$ .

### 3.4 Smart Contract Algorithm

The smart contract handles mixer deposits and withdrawals, with the following algorithms:

- $0/1 \leftarrow \text{AcceptDeposit}(tx_{dep})$  takes as an input the deposit transaction  $tx_{dep}$ , and outputs 1 if the transaction was successful and 0 otherwise.
- $0/1 \leftarrow \text{IssueWithdraw}(tx_{wdr})$  takes the withdrawal transaction  $tx_{wdr}$  as the input, and outputs 1 and transfers  $amt$  coins to the sender  $tx_{wdr}.sender$  if the transaction was successful. Otherwise, the algorithm outputs 0.

### 3.5 System Goals

A secure on-chain mixer aims to satisfy the following properties.

**Privacy.** An on-chain mixer can break the linkability between user addresses. Consider an adversary with access to the entire history of all deposit and withdrawal transactions made to the mixer contract. Given a client who deposits into and withdraws from the mixer, the system ensures that the adversary cannot (i) link the deposit and withdrawal transactions issued by the client, and (ii) link the deposit and withdrawal addresses used by the client.

**Correctness.** A client cannot withdraw more coins from the contract than the client deposits. Moreover, a client cannot withdraw coins from the mixer prior to the deposit. The property prevents a client from stealing coins from the contract or other clients.

**Availability.** Clients should always be able to use the mixer. No entity can prevent clients from depositing or withdrawing coins.

**Efficiency.** The system should efficiently update clients' deposits and withdrawals, without causing expensive costs.

**Fairness.** Given a time interval, the costs of clients who deposit into (resp. withdraw from) the mixer during the interval remain approximately equal. This property allows for the amortization of costs over time, contributing to a balanced and equitable user experience.

## 4 Basic On-chain Mixer

### 4.1 Cryptographic Building Blocks

In the following, we present the cryptographic building blocks to construct on-chain mixers.

**Deposit Commitments.** Let  $(\text{COM}, \text{VERIFY})$  be a commitment scheme that satisfies the hiding and binding properties. To deposit into the contract, a client samples two randomnesses  $k_{dep}, r$ , and computes the commitment  $\text{cm} = \text{COM}(m, r)$  as a part of a deposit transaction. In practice, the commitment scheme can be realized using a secure hash function  $H_p : \{0, 1\}^\lambda \times \{0, 1\}^\lambda \rightarrow \mathbb{F}$ .

**Merkle Tree for Deposits.** In an on-chain mixer, the leaves of the Merkle tree are initialized with zero values. The mixer smart contract preserves the Merkle tree  $T_{dep}$  of all deposit commitments. When deposit transactions occur, the smart contract keeps track of the total number of deposit transactions and updates the tree using the `ACCEPTDEPOSIT` algorithm. We define the Merkle proof for commitment  $\text{cm}_i$  as  $\text{path}_i$ . In addition, we define the root of the Merkle tree at block  $h$  as  $\text{root}_{wdr}^{\text{curr}}$ . We also denote  $\text{root}_{dep}.\text{blockheight}$  as the height of the blockchain block at the moment when  $\text{root}_{dep}$  is updated. Definition 4 formally defines a deposit Merkle tree. Note that  $H_{2p} : \mathbb{F} \times \mathbb{F} \rightarrow \mathbb{F}$  is a collision-resistant hash function.

► **Definition 4 (Deposit Merkle Tree).** *A deposit Merkle tree encompasses three essential algorithms, namely  $T.\text{INIT}()$ ,  $T.\text{PROVE}()$ , and  $T.\text{VERIFY}()$ , as defined in Definition 3. Additionally, the tree can be efficiently updated in a batch using the following algorithm:*

- $\text{root}_{new} \leftarrow T.\text{UPDATE}(Q)$  takes a list  $Q$  containing new hashes as input. The algorithm inserts the elements in  $Q$  into the existing Merkle tree, and thus the new root will be updated. The output is the new root,  $\text{root}_{new}$ .

**Withdrawal Proof.** To withdraw coins from the smart contract, a client needs to satisfy:

1. The client has committed values for certain existing deposit commitments utilized to construct the tree root using zk-SNARK.
2. The nullifier in the withdrawal transaction has not been used to withdraw previously.
3. The private key used to issue the withdrawal transaction is known by the client.

In short, a client needs to provide a proof showing the following statement for a Merkle tree  $T_{dep}$  with the root  $\text{root}_{dep}$ :

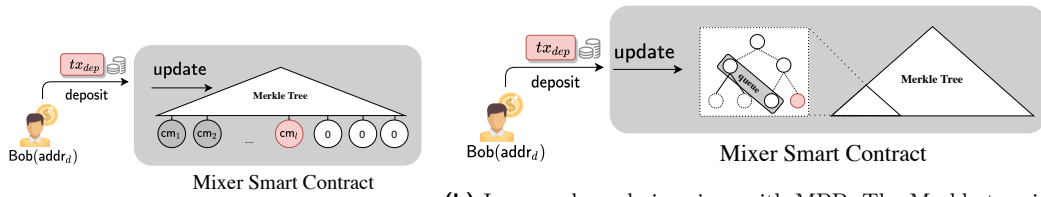
$$st_{wdr} : \{(\text{pk}, \text{sn}, \text{root}_{dep}; \text{sk}, k_{dep}, r, \text{path}_i) : \text{pk} = \text{EXTRACTPK}(\text{sk}) \wedge \text{sn} = H_p(k_{dep}, 0^\lambda) \wedge \text{cm} = \text{COM}(k_{dep}, r) \wedge T.\text{VERIFY}(i, \text{cm}, \text{root}_{dep}, \text{path}_i)\} \quad (1)$$

where  $\text{pk}, \text{sn}, \text{root}_{dep}$  are public values and  $\text{sk}, k_{dep}, r, \text{path}_i$  are private values<sup>2</sup>.

### 4.2 Workflow of Basic On-chain Mixer

Fig. 1a shows a basic solution for an on-chain mixer system, which is adopted by existing on-chain mixers, e.g., TC [4], Typhoon Network (TN) [6], and Cyclone [1]. In a nutshell, the high-level workflow of a basic on-chain mixer is as follows:

<sup>2</sup>  $\text{sk}$  is not needed in the private values if the zk-SNARK has simulation extractability property [8].



(a) Basic on-chain mixer. The Merkle tree is updated for every successful deposit. (b) Improved on-chain mixer with MPB. The Merkle tree is updated once the leaves in the subtree corresponding to the deposit queue are full.

■ **Figure 1** Overview of basic and improved on-chain mixer systems.

1. For each deposit transaction, a client adopts an address to issue a transaction, which transfers a *fixed* amount of coins into the mixer smart contract and generates a deposit commitment. The contract uses the Merkle trees of one pool to record the deposit commitments. Whenever a new deposit is made, the corresponding tree is updated, generating a new root. The recently updated roots are stored in a root list.
2. To withdraw, the client provides a withdrawal proof. The proof essentially shows that the client knows the secret to open a commitment in a deposit transaction and a membership proof by providing a path from the commitment to one root stored in the roots list (cf. Equation 1). The client will receive coins after the contract verifies the proof. The contract also records all withdrawal transactions' unique nullifiers.

### 4.3 System Goals of Basic On-chain Mixer

The basic mixers satisfy correctness, privacy, availability, and fairness when used properly:

**Correctness.** To issue a withdrawal, a client is required to present a proof associated with a unique nullifier. The mixer smart contract maintains a record of all unique nullifiers associated with withdrawals. Consequently, a client is restricted from issuing more withdrawals than the number of deposits they have previously conducted with the mixer.

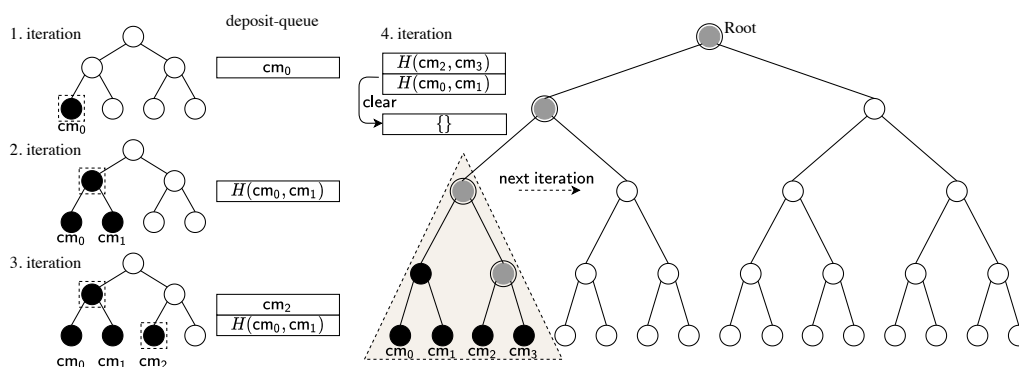
**Privacy.** Considering the presence of  $n$  deposits within a mixer, a client's new deposit transaction becomes concealed amidst the  $n$  transactions sharing the same deposit amount. Furthermore, by employing separate deposit and withdrawal addresses, the probability of an adversary successfully linking the accurate deposit and withdrawal transactions is  $\frac{1}{n}$ .

**Availability.** As the mixer operates on a permissionless blockchain, which utilizes a global peer-to-peer network, adversaries are unable to impede clients from engaging with the mixer.

**Fairness.** The Merkle tree is updated for each deposit, resulting in equal gas fees for clients. When clients withdraw from the mixer, they incur costs for proof verification. These deposit and withdrawal costs are dependent on the gas price. Therefore, assuming the gas price does not fluctuate over a short timeframe, the mixer ensures fairness of costs.

However, we contend that the existing basic on-chain mixer design lacks efficiency since clients are required to pay a high deposit cost for updating the entire Merkle tree. In typical basic mixers such as TC, whenever a deposit request is made, the new coin is sequentially inserted into the Merkle tree, necessitating an update to the entire tree. This update operation becomes even more costly due to the utilization of Snark-friendly hash functions. For instance, by analyzing the 156,466 deposit transactions in the TC 0.1, 1, 10, and 100





■ **Figure 2** Graphical illustration of the Merkle Pyramid Builder approach with a deposit queue size of four.  $cm_i$  represents the deposit commitment. In the first iteration, a deposit is made and included in the deposit queue. For subsequent deposits, the client combines the new deposit with the previously stored deposit, generating a new value that replaces the previous deposit in the queue. The second and third deposits are appended to the queue. Upon the fourth deposit, all hashes, including the root, are computed using all the values in the deposit queue. Finally, the deposit queue is cleared, and the process restarts from the beginning for the next deposit.

ETH pools from block 9,117,019 (December 16th, 2019) to 16,329,600 (January 3rd, 2023), we discovered that the average deposit cost for a TC ETH pool is approximately 1,111,030 gas, which is roughly 53 times higher than the Ethereum base fee of 21,000 gas.

## 5 Improving On-chain Mixers via Merkle Pyramid Builder

Existing on-chain mixers suffer from expensive deposit costs due to the frequent update of the Merkle tree per deposit. However, the one-deposit-one-update approach appears redundant since it is advisable to wait for other clients to deposit before initiating a withdrawal [38, 23]. To reduce the update time of the Merkle tree, we draw inspiration from the concept of Merkle tree mountain range [30, 33]. Accordingly, we propose a novel method called MPB.

**Deposit-Queueing.** To optimize the cost of deposits, we introduce a deposit-queueing method that batches transactions, resulting in less frequent updates of the Merkle tree.

► **Definition 5** (Deposit-Queueing). *A deposit-queueing method consists of three algorithms:*

- $q_{empty} \leftarrow \text{CREATEQUEUE}(l)$  takes as input an integer  $l$ , which specifies the number of deposit transactions to be batched. It returns an empty queue  $q_{empty}$  with a size of  $l$ , designed to store the nodes in a subtree with a height of  $\log_2 l$ . A deposit queue is considered full when all the leaves in the corresponding subtree are occupied.
- $q' \leftarrow \text{ENQUEUE}(q, cm)$  takes as input a queue  $q$  containing internal nodes of the subtree that can be used as helpers for an efficient update and a new commitment  $cm$ . As shown in Fig. 2, this procedure resembles the storage of internal nodes in the Merkle Mountain Range [33] and accumulator construction outlined in [30]. The function produces a new output queue  $q'$  containing internal nodes that enable the subtree to perform efficient updates during subsequent deposits.
- $q_{empty} \leftarrow \text{CLEARQUEUE}(q)$  takes as input a queue  $q$ . The algorithm returns an empty queue corresponding to a new subtree.

```

CONTRACTSETUP( $1^\lambda$ )
1 : Sample  $H_p : \{0, 1\}^\lambda \times \{0, 1\}^\lambda \rightarrow \mathbb{F}$  and  $H_{2p} : \mathbb{F} \times \mathbb{F} \rightarrow \mathbb{F}$ 
2 : Choose  $\text{amt} \in \mathbb{Z}_{>0}$  to be a fixed deposit amount
3 : Choose  $d \in \mathbb{Z}_{>0}$ , Let  $X = \{x_1, \dots, x_{2^d}\}$  where  $x_i = 0$  for all  $x_i \in X$ 
4 : Initialize an empty tree  $\text{root}_{dep} = T.\text{INIT}(1^\lambda, X)$ ,
5 : Choose  $k \in \mathbb{Z}_{>0}$ , set  $\text{RootList}_{wdr,k}[i] = \text{root}_{dep}$ , for  $1 \leq i \leq k$ 
6 : Construct  $C_{wdr}$  for statement described in Equation 1
7 : Let  $\Pi$  be the zk-SNARK instance. Run  $(\text{ek}_{dep}, \text{vk}_{dep}) \leftarrow \Pi.\text{SETUP}(1^\lambda, C_{wdr})$ 
8 : Initialize:  $\text{DepositList} = \{\}, \text{NullifierList} = \{\}, \text{TotalFee} = 0$ 
9 : Initialize:  $\text{DepositQueue} \leftarrow \text{CREATEQUEUE}(l)$ 
10 : Deploy smart contract with parameters :
    pp =  $(\mathbb{F}, H_p, H_{2p}, \text{amt}, \text{fee}_d, T, \text{index}, \text{RootList}_{wdr,k}, \text{DespositQueue},$ 
         $(\text{ek}_{dep}, \text{vk}_{dep}), \text{DepositList}, \text{NullifierList}, \text{TotalFee})$ 

```

■ **Figure 3** Pseudocode for the smart contract setup in a mixer with MPB.

**Merkle Pyramid Builder Approach.** As shown in Fig. 1b, the key concept is to avoid frequent updates of the Merkle tree by aggregating deposit transactions and performing collective updates. In this approach, a deposit queue of size  $l$  corresponds to a subtree with a height of  $\log_2 l$ , as illustrated in Fig. 2. Notably, every even deposit in the sequence incurs no additional computational cost. However, each odd deposit requires hashing all the hashes up to the tree until no values remain on the left side within the same subtree. Finally, every  $l$ -th deposit necessitates computing all the hashes up to the root.

## 5.1 Contract Setup

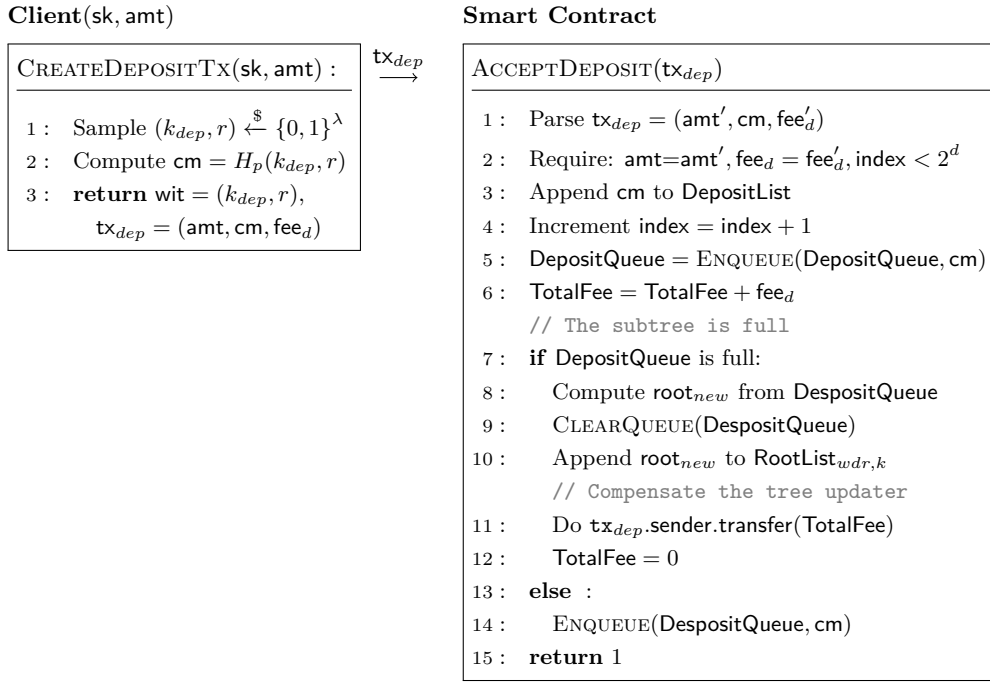
The contract setup phase is to generate all the cryptographic parameters used in the protocol. In the setup phase (cf. Fig. 3), the algorithm `CONTRACTSETUP` samples two secure hash functions  $H_p$  and  $H_{2p}$  from the collision-resistant hash families. The procedure further initializes  $\text{amt}$  as the fixed amount of coins that can be deposited into the mixer contract.

**Setup Merkle Tree.** We denote  $T$  as the deposit commitment Merkle tree with depth  $d$ . The algorithm  $T.\text{INIT}$  initializes  $T$  as described in Section 4.1. The algorithm also initiates  $\text{RootList}_{wdr,k}$  to be the list of  $k$  most recent roots of  $T$ , which can address the concurrency issue for withdrawal transactions.

**Setup zk-SNARK Parameters.** We initialize a zk-SNARK instance  $\Pi$  with the algorithm  $\Pi.\text{SETUP}$  with  $C_{wdr}$  as input, which can output two keys  $(\text{ek}_{dep}, \text{vk}_{dep})$ .

**Setup Commitments and Nullifier Lists.** The contract initializes two empty lists: (i)  $\text{DepositList}$ , which contains all  $\text{cm}$  included in deposit transactions; (ii)  $\text{NullifierList}$ , which contains all unique nullifiers  $\text{sn}$  committed in withdrawal transactions.

**Setup Deposit Queue.** The  $\text{DepositQueue}$  is initialized to track the number of deposit transactions in the queue and the number of transactions that have been hashed. This information determines whether the subsequent client needs to bear the cost of updating the Merkle tree. Note that the queue size  $\log_2 l$  is the height of the subtree.



■ **Figure 4** Deposit interactions between the client and the smart contract in a mixer with MPB. The computation of  $root_{new}$  (in line 8) can be done via the efficient replace function Def.2.2. We also note that line 3 is only for readability; in practice, users do not have to pay storage cost and can retrieve the list through emitted onchain events.

**Functionality of RootList<sub>wdr,k</sub>.** Similar to existing on-chain mixers [4, 23], our mixer contract maintains a list of the  $k$  most recent roots, denoted as RootList<sub>wdr,k</sub>. This list serves as an “AllowList” [16] to maintain a list of authorized parties (i.e., roots), which can address the concurrency issue.

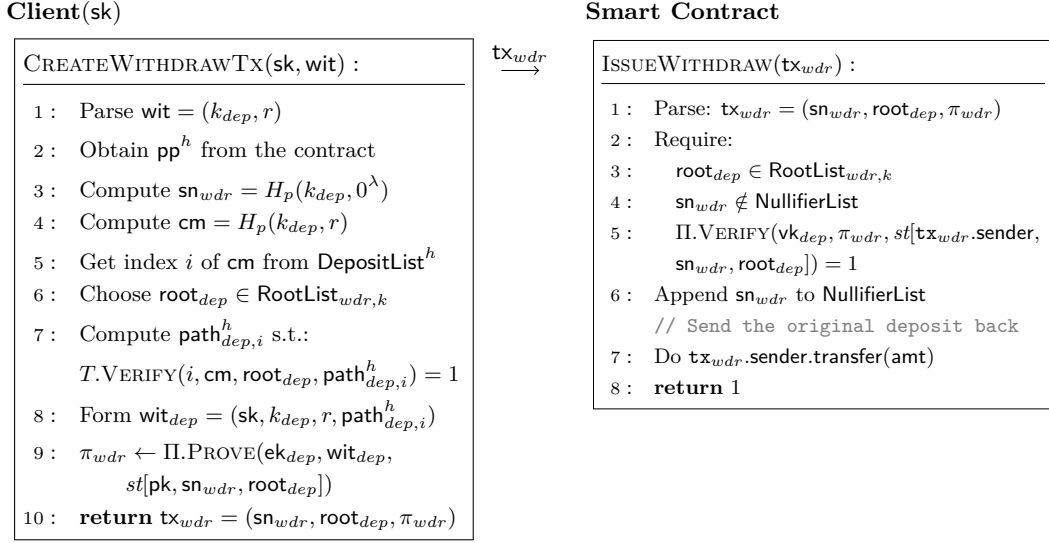
Consider a scenario where user Bob attempts to withdraw using the most recently updated root  $root_{k-1}$  from the RootList<sub>wdr,k</sub>. If an attacker, Alice, manages to make  $k$  deposits prior to Bob’s withdrawal, these deposits would prompt  $k$  updates to the Merkle tree, effectively removing  $root_{k-1}$  from the refreshed RootList<sub>wdr,k</sub> and invalidating it for withdrawal.

However, as demonstrated in [23], this attack’s cost is at least  $k \times (amt + fee)$ , where  $amt$  represents the number of coins supported by the mixer pool (e.g., 0.1, 1, 10, and 100 for the TC ETH pools), and  $fee$  denotes the deposit fee. Moreover, the cost is higher in our improved mixer with MPB, as it typically requires  $k \times l$  deposits to trigger  $k$  Merkle tree updates.

Importantly, the presence of the RootList<sub>wdr,k</sub> does not introduce any vulnerability to double withdrawals. The only downside is that users might experience a marginally smaller anonymity set than the actual one. For instance, a user might use the root  $root_0$  (corresponding to  $|\text{CmpSet}^h|$  deposits), but due to concurrency, the latest root available may be  $root_{k-1}$  (corresponding to  $|\text{CmpSet}^h| + k$  deposits). In reality,  $k \ll |\text{CmpSet}^h|$  (e.g., in TC,  $k$  is set to 100, while there are more than 26,000 deposits in each ETH pool [38]), rendering the difference in the anonymity set negligible.

## 5.2 Deposit Interaction

Fig. 4 shows the deposit process of a client in the mixer. This step allows the client to deposit coins into the mixer pool and obtain the witness for future withdrawal.



■ **Figure 5** Withdrawal interactions between the client and the smart contract in a mixer with MPB. The state of the contract at block height  $h$  is denoted by  $\text{pp}^h$ . The withdrawal transaction  $\text{tx}_{wdr}$  contains the proof  $\pi_{wdr}$  that proves the client's knowledge of  $\text{cm} = H_p(k_{dep}, r)$  which is a valid member of the Merkle tree with the root  $\text{root}_{wdr}$ .

**Client.** A client deposits coins into the contract using the algorithm `CREATEDEPPOSITTX`. The client first randomly selects two parameters  $k_{dep}$  and  $r$ , which are used to construct the commitment  $\text{cm}$ . The lengths of  $k_{dep}$  and  $r$  are defined and fixed during the initial setup. The deposit transaction  $\text{tx}_{dep}$  consists of the commitment  $\text{cm}$  and the coins  $\text{amt}$  that the client wants to deposit. Moreover, the client needs to specify the deposit fee  $\text{fee}_d$  in the transaction. To issue the transaction  $\text{tx}_{dep}$ , the client must use their private key  $\text{sk}$  to sign it. In addition, a witness  $\text{wit}$  is issued, which will be used to withdraw the coins in the future.

**Contract.** Upon receiving a deposit transaction  $\text{tx}_{dep}$ , the smart contract verifies that (i) the amount of coins and fees are as requested, and (ii) there is available space in the Merkle tree. If both conditions are met, the commitment in  $\text{tx}_{dep}$  is added to the `DepositList`. If the deposit queue is not full, the deposit fee will be added to the current total fee `TotalFee`. Otherwise, the total fee will be transferred to the last client and be reset as 0. With the algorithm `ENQUEUE`, the list `DespositQueue` will be updated. Moreover, if this deposit queue is full, the Merkle tree will be updated using the algorithm `T.UPDATE`, and the smart contract will clear the deposit queue and finally add the new root to the list `RootListwdr,k`.

Note that the last client in a deposit queue will pay the gas cost for updating the Merkle tree. To guarantee fairness, the previous clients in the queue need to transfer additional deposit fees  $\text{fee}_d$  to the smart contract, which will be accumulated and serve as the reimbursement for the last client. A more comprehensive analysis of the deposit fee design will be presented in Section 6.4.

### 5.3 Withdrawal Interaction

Fig. 5 shows the mixer withdrawal interaction. This step allows the client to use the secret witness to generate a proof which is used to withdraw the corresponding deposited coins.

Client(sk, amt)

```

CREATEDEPOSITTX(sk, amt) :
1 : Sample  $(k_{dep}, r) \xleftarrow{\$} \{0, 1\}^\lambda$ 
2 : Compute  $cm = H_p(k_{dep}, r)$ 
3 :  $\boxed{\text{Read DepositQueue, RootList}_{wdr,k}}$ 
4 :  $\boxed{\text{root}_{dep}^{old} = \text{RootList}_{wdr,k}[-1]}$ 
5 :  $\boxed{\text{Compute path}_{index} \text{ from DepositQueue}}$ 
6 :  $\boxed{\text{input} := (\text{index}, 0, \text{root}_{dep}^{old}, \text{path}_{index}, cm)}$ 
7 :  $\boxed{\text{root}_{new}, \pi_{dep} \leftarrow \text{VC Prove}(ek_{dep}^{vc}, \text{input})}$ 
8 : return  $\text{wit} = (k_{dep}, r)$ ,
 $\text{tx}_{dep} = (\text{amt}, \text{root}_{new}, \pi_{dep}, cm, \text{fee}_d)$ 

```

 $\text{tx}_{dep}$ 

Smart Contract

```

ACCEPTDEPOSIT(txdep)
1 :  $\text{tx}_{dep} = (\text{amt}', \text{root}_{new}, \pi_{dep}, cm, \text{fee}'_d)$ 
2 : Require:
    $\text{amt} = \text{amt}', \text{fee}_d = \text{fee}'_d, \text{index} < 2^d$ 
3 : Append cm to DepositList
4 :  $\text{index} = \text{index} + 1$ 
5 :  $\text{TotalFee} = \text{TotalFee} + \text{fee}_d$ 
6 : // The subtree is full
7 : if DepositQueue is full:
8 :    $\boxed{\text{root}_{dep}^{old} = \text{RootList}_{wdr,k}[-1]}$ 
9 :    $\boxed{\text{Compute path}_{index} \text{ from DepositQueue}}$ 
10 :   $\boxed{\text{input} := (\text{index}, 0, \text{root}_{dep}^{old}, \text{path}_{index}, cm)}$ 
11 :   $\boxed{\text{Require VCVERIFY}(vk_{dep}^{vc}, \text{input},$ 
    $\boxed{\text{root}_{new}, \pi_{dep}) = 1}$ 
12 :  Append  $\text{root}_{new}$  to  $\text{RootList}_{wdr,k}$ 
   // Compensate the tree updater
13 :  Do  $\text{tx}_{dep}.\text{sender.transfer}(\text{TotalFee})$ 
14 :   $\text{TotalFee} = 0$ 
15 :  CLEARQUEUE(DepositQueue)
16 : else :
17 :  ENQUEUE(DepositQueue, cm)
18 : return 1

```

■ **Figure 6** Deposit interactions between the client and the smart contract in a mixer with VC.

**Client.** A client needs to create a withdrawal proof  $\pi_{wdr}$  with the secret witness  $\text{wit}$ , and the private key  $sk'$ , to withdraw  $\text{amt}$  to the public key  $pk'$ . The proof  $\pi_{wdr}$  should be able to prove the three conditions mentioned in Section 4.1. The client then issues the withdrawal transaction  $\text{tx}_{wdr}$ , which consists of the nullifier  $\text{sn}_{wdr}$ , the root  $\text{root}_{dep}$ , and the proof  $\pi_{wdr}$ .

**Contract.** When receiving a withdrawal transaction  $\text{tx}_{wdr} = (\text{sn}_{wdr}, \text{root}_{dep}, \pi_{wdr})$ , the contract checks the proof,  $\pi_{wdr}$ , and confirms that the nullifier  $\text{sn}_{wdr}$  is not in the NullifierList. The contract then appends  $\text{sn}_{wdr}$  to NullifierList to avoid future double withdrawals. Finally, the smart contract transfers  $\text{amt}$  coins to the withdrawal address specified by the client.

## 5.4 Further Improvement with Verifiable Computation Techniques

In this section, we employ verifiable computation techniques [17, 22] to enhance the efficiency of deposit costs. In an on-chain mixer utilizing VC, the key idea is to conduct the computation off-chain. In this approach, the client evaluates the Merkle tree root and transmits both the result and a proof of correct computation to the smart contract. The contract subsequently verifies the validity of the proof to ensure the accuracy of the computation.

### 5.4.1 Building Blocks for On-Chain Mixer with VC

**Verifiable Computation Scheme.** In a VC scheme (cf. Definition 6), the verifier selects a function and an input to send to the prover. The prover evaluates the function on the input and returns the result, along with proof attesting to the result's validity. The verifier

then verifies that the output provided by the prover indeed corresponds to the result of the function evaluated on the given input. The objective is to achieve efficient verification, significantly faster than the actual computation of the function itself.

► **Definition 6** (Verifiable Computation Scheme). *Let  $f$  be a function, expressed as an arithmetic circuit over a finite field  $\mathbb{F}$ , and let  $\lambda$  be a security parameter.*

- $(\text{ek}, \text{vk}) \leftarrow \text{VCINIT}(1^\lambda, f)$  takes a security parameter and an arithmetic circuit as input and generates two public keys: an evaluation key  $\text{ek}$  and a verification key  $\text{vk}$ .
- $(y, \pi) \leftarrow \text{VCPROVE}(\text{ek}, x)$  takes as input an element  $x$  and the evaluation key  $\text{ek}$  and computes  $y = f(x)$  and a proof  $\pi$  that  $y$  has been correctly computed.
- $0/1 \leftarrow \text{VCVERIFY}(\text{vk}, x, y, \pi)$  takes the verification key  $\text{vk}$ , the input/output  $(x, y)$  of the computation  $f$  and the proof  $\pi$  and outputs 1 if  $y = f(x)$  and 0 otherwise.

Any SNARK instance (e.g., Groth16 [19]) can be used to construct a VC scheme.

**Deposit Proof.** To deposit coins to the smart contract, a client needs to give a proof showing the following relation for a Merkle tree  $T$  with a root  $\text{root}_{dep}$ :

$$st_{dep} : \{\text{pk}, \text{cm}, \text{root}_{dep}^{old}, \text{root}_{dep}^{new}, \text{path}_i : \text{root}_{dep}^{new} = T.\text{REPLACE}(\text{index}, 0, \text{root}_{dep}^{old}, \text{path}_i, \text{cm})\} \quad (2)$$

In this construction, the function  $f$  that we want to verify is the replacement algorithm (i.e., REPLACE) defined for the Merkle tree.

**Concurrent Updating Operations.** During the construction process using VC, it is possible to encounter a situation where two users are simultaneously updating the tree. However, this does not present a problem. Both deposits will be processed since the smart contract only accepts the VC proof when the queue is full. Consequently, only one user (the faster one) is required to pay and is subsequently compensated for the computation cost. Meanwhile, the other deposit will be placed as the first element of the queue.

## 5.4.2 Algorithms for On-Chain Mixer with VC

**Contract Setup.** The CONTRACTSETUP algorithm of a mixer with VC differs from the MPB method (cf. Section 5.1): An additional instance must be initialized for the verifiable computation (cf. Section 5 in the full version of this paper [39]). The rest remains unchanged. In particular, we initialize a verifiable computation instance  $\Pi_{dep}$  with the algorithm  $\Pi_{dep}.\text{VCINIT}$  with  $C_{dep}$  as input. We obtain two keys  $(\text{ek}_{dep}^{vc}, \text{vk}_{dep}^{vc})$ .

**Deposit Interaction.** Fig. 4 shows the deposit interaction between a client and the mixer with VC, in which the client computes the updated root when depositing into the mixer.

*Client.* The only difference between a mixer with the MPB and the one with VC is that the last client must compute and prove the valid computation of the new root in addition to  $\text{cm}$  and  $\text{amt}$ . The rest remains unchanged.

*Contract.* In contrast to MPB, the smart contract now performs fewer calculations. The smart contract checks the client's proof of the validity of the new root. If the proof is valid, the root of the contract is modified to match the client's root.

**Withdraw Interaction.** Because the verifiable computation only alters the deposit method, the way to withdraw coins in a mixer stays the same as in Section 5.1.

## 6 System Analysis

In this section, we prove that our improved mixers with MPB and VC both can guarantee *privacy, correctness, availability, and fairness*, while they achieve different degrees of *efficiency*.

### 6.1 Privacy

#### 6.1.1 Linking deposit and withdrawal transactions

Using a similar definition proposed in the AMR system [23], we first investigate the potential for an adversary to establish a link between a withdrawal transaction and its associated deposit transaction. We denote  $h$  as the height of the blockchain. Given a block height  $h$ , we define  $\text{CmpSet}^h$  as the set of commitments of deposits made by honest users within a mixer pool. Within this context, for a given  $\text{cm} \in \text{CmpSet}^h$ , we denote  $\text{tx}_{dep}(\text{cm})$  as the deposit transaction which includes  $\text{cm}$ . Given a deposit transaction  $\text{tx}_{dep}$  including the commitment  $\text{cm}$ , and a withdrawal transaction  $\text{tx}_{wdr}$  with the nullifier  $\text{sn}$ , we say  $\text{sn}$  is originated from  $\text{cm}$  (denoted as  $\text{sn} \stackrel{\text{origin}}{\leftarrow} \text{cm}$ ) if  $\exists(k, r) \in \{0, 1\}^\lambda$ , s.t.,  $\text{cm} = \text{COM}(k, r) \wedge \text{sn}_{wdr} = H_p(k, 0^\lambda)$ . Therefore, the adversarial advantage of linking the withdrawal transaction  $\text{tx}_{wdr}$  to its corresponding deposit transaction  $\text{tx}_{dep}$ , can be quantified as the probability that an adversary correctly guesses the commitment that originates the nullifier value in  $\text{tx}_{wdr}$  (cf. Definition 7).

► **Definition 7** (Adversarial Advantage in Transaction Linking). *Let  $\mathcal{A}$  be a PPT adversary, and  $\text{tx}_{wdr}^h$  be a valid withdrawal transaction issued at block  $h$  by an honest user. Let  $\text{sn}_{wdr}^h$  be the nullifier included in  $\text{tx}_{wdr}^h$ . We define the adversarial advantage as follows:*

$$\text{Adv}_{\mathcal{A}, tx}^h = \Pr[\mathcal{A}(\text{tx}_{wdr}^h) \rightarrow \text{tx}_{dep}(\text{cm}), \text{ s.t. } \text{cm} \in \text{CmpSet}^h \wedge \text{sn}_{wdr}^h \stackrel{\text{origin}}{\leftarrow} \text{cm}]$$

#### 6.1.2 Linking deposit and withdrawal addresses

In practice, a user may utilize the same address to make multiple deposits or withdrawals within a mixer pool [38]. Rather than linking individual deposit and withdrawal transactions, the adversary may choose to target the linkability between addresses, specifically linking deposit and withdrawal addresses controlled by the same user.

Given a block height  $h$ , we denote  $\text{DepAddrSet}^h$  as the set of addresses that are used to deposit coins into a mixer pool from honest users, and  $\text{WdrAddrSet}^h$  as the set of withdrawal addresses of honest users.

Given a deposit address  $\text{addr}_d \in \text{DepAddrSet}^h$  and a withdrawal address  $\text{addr}_w \in \text{WdrAddrSet}^h$ , we say  $\text{addr}_d$  and  $\text{addr}_w$  are linked if they belong to the same user, i.e., the user controls both the private keys of  $\text{addr}_d$  and  $\text{addr}_w$ . We denote this as  $\text{addr}_d \stackrel{\text{link}}{\leftrightarrow} \text{addr}_w$ .

Therefore, the adversarial advantage of linking the withdrawal address  $\text{addr}_w$  to the corresponding deposit address  $\text{addr}_d$ , is the probability that an adversary can correctly determine if they are controlled by the same user (cf. Definition 8).

► **Definition 8** (Adversarial Advantage in Addresses Linking). *Let  $\mathcal{A}$  be a PPT adversary, and  $\text{addr}_w \in \text{WdrAddrSet}^h$  be an address that has been previously used to withdraw coins from the mixer pool before the block height  $h$ . We define the adversarial advantage as follows:*

$$\text{Adv}_{\mathcal{A}, addr}^h = \Pr[\mathcal{A}(\text{addr}_w) \rightarrow \text{addr}_d, \text{ s.t. } \text{addr}_d \in \text{DepAddrSet}^h \wedge \text{addr}_d \stackrel{\text{link}}{\leftrightarrow} \text{addr}_w]$$

### 6.1.3 Privacy Analysis

We present the following claims to analyze the adversarial advantages of linking transactions and addresses in our improved mixers. For detailed proofs, we refer the reader to the full version of this paper [39].

▷ **Claim 9.** Under the assumption that all underlying cryptographic primitives are secure, the adversarial advantage in linking a withdrawal transaction at block height  $h$  to the corresponding deposit transaction (cf. Definition 7) satisfies:  $\text{Adv}_{\mathcal{A},tx}^h \leq \frac{1}{|\text{CmpSet}^h|} + \text{negl}(\lambda)$ .

▷ **Claim 10.** Under the assumption that all underlying cryptographic primitives are secure, the adversarial advantage in linking a withdrawal address at block height  $h$  to the corresponding deposit address (cf. Definition 8) satisfies:  $\text{Adv}_{\mathcal{A},addr}^h \leq \frac{1}{|\text{DepAddrSet}^h|} + \text{negl}(\lambda)$ .

► **Remark.** Note that the increase in deposit transactions will not always decrease the adversarial advantage in linking deposit and withdrawal addresses, because an address can be used to deposit multiple times in a mixer pool. We also remark that the deposits in the queue are not considered in our privacy analysis, because they are not finalized and do not contribute to the set of commitments  $\text{CmpSet}^h$  and the set of deposit addresses  $\text{DepAddrSet}^h$ .

## 6.2 Correctness

In the following, we prove that our system can guarantee correctness by demonstrating that the probability that an adversary can withdraw more times than deposits is negligible.

Consider an adversary who deposits into the mixer via a transaction  $\text{tx}_{dep}^h$  at block  $h$ , and the transaction includes the commitment  $\text{cm}$ . We define the adversarial advantage of double withdrawing as the probability that the adversary can generate two withdrawal transactions linking to  $\text{tx}_{dep}^h$  (cf. Definition 11).

► **Definition 11 (Adversarial Advantage in Double Withdrawing).** Let  $\mathcal{A}$  be a PPT adversary, which issues a deposit transaction  $\text{tx}_{dep}^h$  at block  $h$ . Let  $\text{cm}$  be the commitment included in  $\text{tx}_{dep}^h$ . We define the adversarial advantage as follows:

$$\text{Adv}_{\mathcal{A},ww}^h = \Pr[\mathcal{A}(\text{tx}_{dep}^h(\text{cm})) \rightarrow \left( \text{tx}_{wdr}^0 \left( \text{sn}_{wdr}^{h_0} \right), \text{tx}_{wdr}^1 \left( \text{sn}_{wdr}^{h_1} \right) \right) \\ \text{s.t. } \text{sn}_{wdr}^{h_0} \stackrel{\text{origin}}{\leftarrow} \text{cm} \wedge \text{sn}_{wdr}^{h_1} \stackrel{\text{origin}}{\leftarrow} \text{cm} \wedge h_0 > h \wedge h_1 > h \wedge \text{sn}_{wdr}^{h_0} \neq \text{sn}_{wdr}^{h_1}]$$

Intuitively, double withdrawals occur when the adversary manages to generate two different nullifiers,  $\text{sn}_{wdr}^{h_0}$  and  $\text{sn}_{wdr}^{h_1}$ , both originating from the same commitment  $\text{cm}$ . However, the probability of this event is negligible (cf. Claim 12).

▷ **Claim 12.** Assuming that all underlying cryptographic primitives are secure, the adversarial advantage in successfully generating two distinct withdrawal transactions which correspond to the same deposit transaction (cf. Definition 11) satisfies:  $\text{Adv}_{\mathcal{A},ww}^h \leq \text{negl}(\lambda)$ .

## 6.3 Availability

Our system, comprising either MPB or VC, ensures availability. Similar to existing on-chain mixers such as TC [4] on Ethereum and TN [6] on BSC, our improved mixer can operate autonomously on smart-contract-enabled blockchains. It should be noted that a centralized regulator could affect the availability of an on-chain mixer. For instance, the regulator can impose sanctions [36] on on-chain mixers and require decentralized application frontends or Front-running as a Service (e.g., Flashbots MEV-boost relays) to censor mixer-related



■ **Table 1** Deposit cost calibration over time. The first  $l - 1$  clients' cost in the  $l_i$ -th deposit queue is calibrated by the total cost in the previous queue.

deposit queue		$l_{i-1}$	$l_i$
Cost	first $l - 1$ clients	$d_{i-1}^0$	$d_i^0 = \frac{C_{i-1}}{l}$
	last client	$d_{i-1}^1$	$d_i^1$
	total	$C_{i-1} = (l - 1) \cdot d_{i-1}^0 + d_{i-1}^1$	$C_i = (l - 1) \cdot d_i^0 + d_i^1$

transactions [14]. However, users still have the option to utilize the command line interface or intermediary addresses to bypass the censorship and interact with the on-chain mixer smart contracts [40].

## 6.4 Fairness

To ensure fairness, our improved mixer employs a mechanism that ensures nearly equal fees are paid by all  $l$  clients in the same deposit queue when updating the Merkle tree. The approach involves each client in the queue, except the last one, paying an additional gas fee of  $d^0$  in their deposit transactions to the smart contract. The contract then keeps track of the accumulated fees, totaling  $(l - 1) \cdot d^0$ . When it is the turn of the  $l$ -th client to update the Merkle tree and clear the queue, the client will be responsible for paying the remaining gas fees, denoted as  $d^1$ . Note that gas prices can vary over time, which means that the cost for each client needs to be adjusted accordingly. To achieve this, the payment fees for clients in the  $l_i$ -th deposit queue are calibrated based on the total cost of the  $l_{i-1}$ -th queue, where  $i \geq 1$ . Specifically, if the total update cost of the  $l_{i-1}$ -th queue is  $C_{i-1}$ , then the average cost for the previous  $l - 1$  clients in the  $l_i$ -th deposit queue is calculated as  $\frac{C_{i-1}}{l}$ . Table 1 illustrates the deposit costs for clients in a queue. It is worth noting that while the cost of the last client technically differs slightly from that of the remaining  $l - 1$  clients, we can prove that the improved mixer achieves fairness through the following analysis.

We first provide the definition of fairness for an on-chain mixer.

▶ **Definition 13** ( $\epsilon$ -Fairness). *Given two blocks  $b_0, b_1$ , and their corresponding gas prices  $PRICE(b_0)$  and  $PRICE(b_1)$ , we say a mixer achieves  $\epsilon$ -fairness if the deposit costs  $COST(b_0)$  and  $COST(b_1)$  in blocks  $b_0$  and  $b_1$  satisfy  $|COST(b_0) - COST(b_1)| \leq \epsilon \cdot |PRICE(b_0) - PRICE(b_1)|$ .*

We proceed to prove that our improved mixer can achieve  $\epsilon$ -fairness when adopting the deposit cost calibration design in Table 1.

▷ **Claim 14.** Given a timeframe  $T$  covers at least two deposit queues  $l_{i-1}$  and  $l_i$ , whose final deposits occur in block  $b_{l_{i-1}}$  and  $b_{l_i}$  respectively. Assuming that the deposit gas for updating the Merkle tree in different queues is constant, denoted as  $gas_{update}$ , then our improved mixer can achieve  $\epsilon$ -fairness in the timeframe, where  $\epsilon = gas_{update}$ .

## 6.5 Efficiency

### 6.5.1 Efficiency for On-Chain Mixer with MPB

Compared to the basic on-chain mixer design (cf. Section 4), our improved mixer system offers enhanced efficiency. We consider a deposit Merkle tree with a size of  $n$ . In a basic on-chain mixer, the computation cost for  $l$  deposits is  $l \cdot O(\log(n))$  as the entire Merkle

tree for each deposit needs to be updated. However, in our improved mixer design with an  $l$ -length deposit queue, the Merkle tree only needs to be updated once per  $l$  deposits. Therefore, the computation cost for  $l$  deposits is  $l + O(\log(n))$ .

We further define the ratio as  $\gamma = \frac{l + O(\log(n))}{l \cdot O(\log(n))}$  to quantify the times of the saving deposit cost in our improved mixer compared to the basic mixer solution. Note that the deposit queue size  $l$  is much smaller than the Merkle tree size  $n$ ; therefore,  $\gamma = \frac{l}{O(\log(n))} + \frac{O(\log(n))}{l} \approx \frac{O(\log(n))}{l}$ . The larger the queue size  $l$ , the more deposit cost clients can save. However, the finalization time of the deposit is also increasing over  $l$ . We should properly choose the size  $l$  to deal with the trade-off between the deposit cost and finalization time. We will provide the detailed evaluation results in Section 7.2.

### 6.5.2 Efficiency for On-Chain Mixer with VC

Thanks to VC, the deposit cost in a mixer can further be reduced. Consider that the computation cost of verifying an updated Merkle tree root is  $\text{costVc}$ , and the cost of generating an updated Merkle tree root is  $\text{costGc}$ . Therefore, in a basic on-chain mixer, the computation cost for  $l$  deposits is  $l \cdot O(\log(n)) \cdot \text{costGc}$  as the Merkle tree is updated per deposit. The computation cost for  $l$  deposits in an improved mixer with VC is  $l + O(\log(n)) \cdot \text{costVc} + \text{costGc}$ . The deposit cost saving is  $\gamma^{vc} = \frac{l + O(\log(n)) \cdot \text{costVc} + \text{costGc}}{l \cdot O(\log(n)) \cdot \text{costGc}} = \frac{l}{O(\log(n)) \cdot \text{costGc}} + \frac{\text{costVc} + \frac{\text{costGc}}{O(\log(n))}}{l \cdot \text{costGc}} \approx \frac{\text{costVc} + \frac{\text{costGc}}{O(\log(n))}}{l \cdot \text{costGc}}$ . Note that in verifiable computations, the computation cost of verification  $\text{costVc}$  is inferior to the cost of proof generation  $\text{costGc}$ . Therefore, an on-chain mixer with verifiable computations can reduce deposit costs more than one with MPB. Section 7.4 will provide more quantification results.

## 7 Evaluation

In this section, we implement our improved mixer designs and evaluate their performance.

**Cryptographic Primitives.** We adopt Groth’s zk-SNARK, Groth16 [19], as our instance of zk-SNARK owing to its efficiency in terms of its proof size and the calculations required by the verifier. Although the original Groth16 does not have simulation intractability proof, it is recently proven to achieve weak simulation extractability [8]. We elaborate more on the discussion in the full version of this paper [39]. We employ the Pedersen hash function [26] for  $H_p$  and the MiMC hash function [7] for  $H_{2p}$ , as cryptographic hash functions. Compared to arithmetic circuits that rely on other hash functions, such as Jubjub [3], arithmetic circuits that employ MiMC hash can produce a smaller number of constraints and operations. In addition to being created exclusively for SNARK applications, MiMC hash functions are also very gas-efficient for Ethereum smart contract applications.

**Software Setup.** For the arithmetic circuit design, we leverage the Circom library [9] to build the withdrawal circuit,  $C_{wdr}$ , for the relation specified in Equation 1. We utilize Groth16[19] proof system implemented by the snarkjs package [10] to construct the client’s algorithms. We establish a trusted environment for evaluating the mixer smart contract and clients. We deploy the on-chain mixer system on the EVM ganache [2].

**Hardware Setup.** We perform our experiment on a standard desktop system with an 11th Gen Intel(R) Core(TM) i7-11800H with 2.30G CPU and 16GB RAM in configuration.

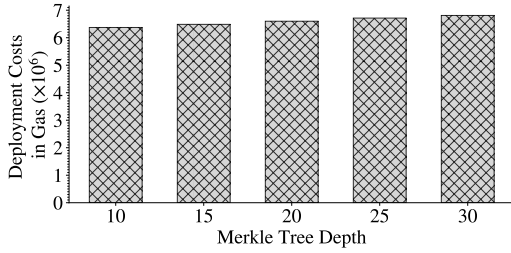


Figure 7 Cost of deploying the MPB smart contract with different Merkle tree sizes.

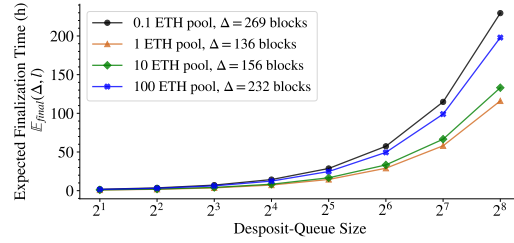


Figure 8 Expected deposit finalization time in TC ETH pools with various deposit queue sizes.

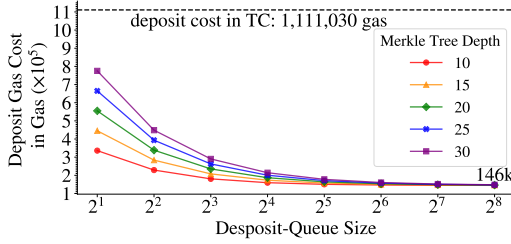


Figure 9 Average deposit costs per client for various queue sizes and Merkle tree depths. The deposit cost in TC (dashed line) is  $\approx 1.1M$  gas.

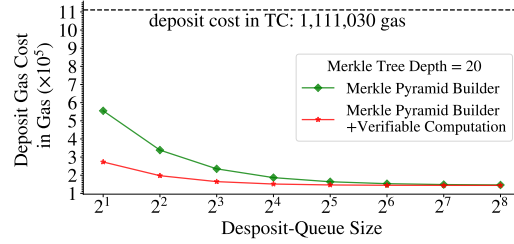


Figure 10 Average on-chain deposit costs per client for various deposit queue sizes. The VC approach can further reduce the deposit cost.

### 7.1 Evaluating Merkle Pyramid Builder Costs

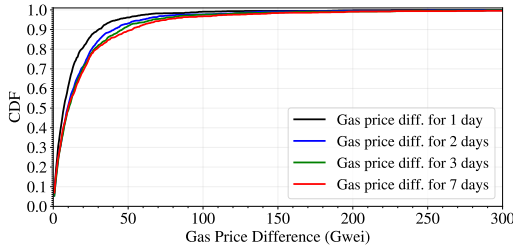
We evaluate the performance of the MPB system using different configurations of Merkle tree depths (i.e.,  $d = 10, 15, 20, 25, 30$ ) and deposit queue lengths ( $l = 2, 4, 8, 16, 32, 64, 128$ ).

**On-chain Deployment Costs.** Fig. 7 shows the expense associated with deploying smart contracts. The Merkle tree depth does not have a huge influence on the deployment costs: the total cost is always between 6M and 7M gas. However, the deployment cost is a one-time expense that can be amortized over the duration of the contract.

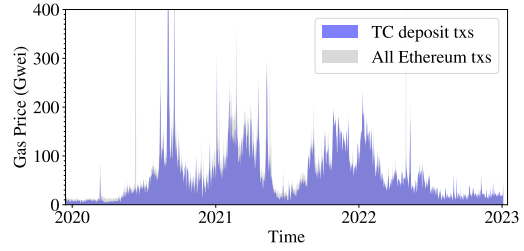
**On-chain Deposit Costs.** Fig. 9 provides a visualization of the cost reduction achieved by increasing the size of the deposit queue. We observe that after reducing or raising the depth of the Merkle tree, the cost decreases or increases, accordingly. Note that reducing the depth of the Merkle tree reduces the number of users, while raising the depth significantly increases the time required to compute the withdrawal proof. We can also observe that for a deposit queue of length 128, the gas costs are around 146K, which is consistent amongst the various Merkle tree depths. Figure 9 also shows that this cost is merely  $\frac{1}{7}$  of the cost of depositing in TC. Note that the costs associated with the deposit queue with a size of one, would roughly correspond to those of TC.

### 7.2 Evaluating Deposit Finalization Time

The deposit queue sizes will affect the deposit finalization time, i.e., the time that users need to wait for their deposits to be updated in the Merkle tree. To quantify the waiting time, we crawl the historical deposits in the TC four ETH pools (i.e., 0.1, 1, 10, and 100 ETH pools) over time. As shown in the full version of this paper [39], from October 1st, 2020 to



■ **Figure 11** Distribution of gas price differences for TC deposit transactions.



■ **Figure 12** Average gas price of TC deposit transactions over time.

August 8th, 2022 (i.e., the date when Office of Foreign Assets Control (OFAC) announced the sanctions against TC), the average number of daily deposits in the four pools is  $51 \pm 25$ . Even after the OFAC sanctions' announcement, the average number is still  $9 \pm 8$ . Therefore, when the deposit queue size is set as 32, users merely need to wait for less than 4 days on average to ensure their deposits are finalized in a TC pool adopting our MPB method.

To further quantify the expected finalization time, we define  $\Delta$  as the average timeframe between two deposits. Therefore, the expected finalization time  $\mathbb{E}_{final}(\Delta, l)$  of a client in a deposit queue with the size  $l$  is  $\mathbb{E}_{final}(\Delta, l) = \sum_{i=1}^l \frac{1}{l} \cdot (l - i) \cdot \Delta = \frac{(l-1) \cdot \Delta}{2}$ .

Based on our empirical data, we can calculate that the average timeframes between two deposits in the TC 0.1, 1, 10, and 100 are 269, 136, 156, and 232 blocks respectively. Fig. 8 shows the expectation of the deposit finalization time when choosing different deposit queue sizes for TC ETH pools. Note that we set the block timeframe as 12s, which corresponds to the slot time in the post-merge Ethereum. The results indicate that the expected deposit finalization time increases linearly over the deposit queue size.

### 7.3 Evaluating Deposit Gas Prices

In the following, we leverage the gas prices of TC historical deposit transactions to quantify our improved mixer's fairness.

Fig. 12 shows the average gas price of TC deposit transactions and all Ethereum transactions over time. We observe that generally, the TC deposit transactions have almost the same average gas price as other Ethereum transactions. To further measure the variance of gas price, we calculate the differences between sequential daily deposits in TC ETH pools. As shown in Fig. 11, we plot the distribution of the gas price differences for the deposits in sequential  $n$  days, where  $n = 1, 2, 3$  and 7. We observe that more than 80% gas price differences in  $n(n \leq 7)$  days are inferior to 30 GWei. Therefore, if we set the expected deposit finalization time as less than 7 days, the deposit cost differences between the last client and other clients in the same queue are inferior to  $30 \text{ GWei} \times gas_{update}$ . Recall that  $gas_{update}$  is the total gas consumed for updating the Merkle tree in an on-chain mixer (cf. Section 6.4).

When setting the deposit queue size as  $2^5$ , and the Merkle tree depth as 20, we have  $gas_{update} = 2^5 \times 1.78 \times 10^5 = 5.69M$  gas (cf. Fig. 9). We can further calculate that the cost difference is  $5.69 \times 10^6 \times 30 \times 10^9 \text{ Wei} = 1.7 \times 10^{17} \text{ Wei} = 0.17 \text{ ETH}$ .

### 7.4 Evaluating Verifiable Computation Costs

TC supports anonymity mining [35] to incentivize users to user their ETH mixer pool. In order to claim the anonymity mining rewards, users can provide the Merkle tree roots to show their deposit and withdrawal transactions have already been successfully performed.

This design is similar to our deposit with off-chain proof generation. Therefore, to evaluate the deposit cost of VC, we adopt a similar circuit of TC anonymity mining<sup>3</sup> to implement the VC deposit contract and test it locally. Our evaluation shows that the average deposit cost of VC is approximately  $436K$  gas. Thus, the saving deposit cost ratio of a client in a deposit queue of size  $l$  can be calculated as  $\frac{1M}{436K \cdot l} = \frac{2.29}{l}$ .

Note that in the improved mixer with VC, the smaller the queue size (i.e.,  $l$ ) is, the more cost per client can save (cf. Fig. 10). Therefore, when combining VC and MPB approaches, our improved mixer enables a significant improvement in the cost with a small deposit queue size (e.g., 4 or 8), which allows a short waiting time for deposit finalization.

## 8 Related Work

**Blockchain Add-On Privacy Solutions.** To enhance the privacy of non-privacy-preserving blockchains such as Bitcoin and Ethereum, numerous mixers are proposed in academic works or deployed in practice. For instance, Meiklejohn *et al.* [25] propose a smart-contract-based mixer named Möbius, which adopts linkable ring signatures and stealth addresses [28] to hide the addresses of transaction senders and recipients. However, the anonymity set size of Möbius is limited by the ring size, and the withdrawal cost increases linearly with the ring size. CoinJoin [24] is a Bitcoin mixer, which enables a user can collaborate with others to merge multiple transactions, thereby breaking the linkability between addresses. On-chain mixers [4, 6, 5, 1] are inspired by Zerocash [32] and are running on smart-contract-enabled blockchains to obfuscate the link between the users' deposit and withdrawal using ZKPs. Le *et al.* propose an on-chain mixer design [23], which incentivizes users to participate in a mixer. Shortly after [23], TC follows by adding anonymity mining as a deposit reward scheme for attracting users [35]. In addition to blockchain add-on privacy solutions, several existing works have proposed privacy-enhanced and regulated solutions for Central Bank Digital Currencies (CBDCs). These solutions include UTT [34], PEReDi [21], and Platypus [43]. Despite their theoretical promise, the practicality of implementing and running these solutions efficiently on the Ethereum platform remains unclear.

**Blockchain Mixer Analysis.** Although mixers can break the linkability among user addresses by design, in practice, mixers are not being used properly. Wu *et al.* [42] propose a generic abstraction model for Bitcoin mixers. They identify two mixing mechanisms, i.e., swapping and obfuscating, and present a method to reveal mixing transactions that leverage the obfuscating mechanism. Through analyzing the mixing activities in TC [4] and TN [6], Wang *et al.* [38] proposes five heuristics to link the deposit and withdrawal addresses of on-chain mixers. Their heuristics can reduce a mixer's anonymity set size by more than 34.18%. Moreover, Wang *et al.*'s measurement work [38] also indicates that the reward mechanism of on-chain mixers tends to attract profit-driven but privacy-ignorant users.

## 9 Discussion

**Trade-Off Between Latency and Cost.** In our MPB mixer design, typically, the last depositor in a deposit queue initiates the Merkle tree update when the queue is full. However, we recognize the potential for including an optional function that allows any user to pay and trigger this update. This functionality would enable users to achieve faster-verified deposits

<sup>3</sup> <https://github.com/tornadocash/tornado-anonymity-mining>

by updating the tree without waiting for the queue to be filled. In such cases, the tree updater must strike a balance between latency and cost since the accumulated fees in an unfilled queue may not fully compensate for the updater’s expenses.

**Trade-Off Between Storage and Computation.** In MPB, the subtree is updated with every deposit to optimize on-chain storage costs while maintaining a balance between storage and update efficiency. Specifically, in MPB, the total computation cost of updating a queue with  $l$  deposits is  $l + O(\log(n))$ , and the storage cost is  $O(\log l)$ . An alternative approach is to use a more “naive” batch update, where the mixer contract keeps a record of all  $l$  deposits in the queue and updates the subtree per queue. In this case, the total computation cost is still  $l + O(\log(n))$ , and the storage cost is  $O(l)$ .

**Comparison with Other Data Structures.** In addition to MPB, we have also conducted tests on other data-authenticated structures, such as dynamic RSA accumulators [11, 27, 12]. Accumulators offer the capability to generate proofs that demonstrate the membership of potential items in a specific set. One notable advantage of RSA accumulators is their efficiency in adding new items to an existing set. However, we observe that they do not effectively reduce deposit appending costs, as the mixer contract is required to perform expensive primality testing to identify prime numbers [20] as commitments on-chain. Furthermore, the process of proving membership in zero knowledge will incur significantly higher expenses.

**Weak Simulation Extractability of Groth16.** It is well-known that Groth16 zk-SNARK is malleable. Hence, one needs to use a deterministic nullifier to prevent double withdrawing. Also, in our design (refer to Eq. 1), it is necessary for a user to supply the associated private key  $sk$  as part of the private input (i.e., witness). This measure is taken to mitigate the risk that an adversary can replace a public key with his public key. However, in practice, we only need to use the public as a parameter to the public input. This is considered secure, given that Groth16 is recently proven to have the weak simulation extractability property [8]. This means that an adversary cannot produce a valid proof for a different input instance. Adopting this approach can notably reduce the proof generation costs for provers.

## 10 Conclusion

This paper investigates how to reduce the deposit cost of on-chain mixers. We first propose a design named MPB, which batches deposits in a queue and updates the Merkle tree per batch. This methodology reduces the Merkle tree update times and, thus, decreases the deposit cost. Specifically, our evaluation results show that MPB can achieve  $7\times$  fewer costs for depositing than state-of-the-art on-chain mixers. Moreover, we leverage off-chain verification to reduce the cost further. We also prove that our improved on-chain mixer designs can guarantee *correctness*, *privacy*, *availability*, *efficiency*, and *fairness*. We hope our work can engender further research into more secure and user-friendly on-chain mixers.

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